

FIG. 1
(Prior Art)

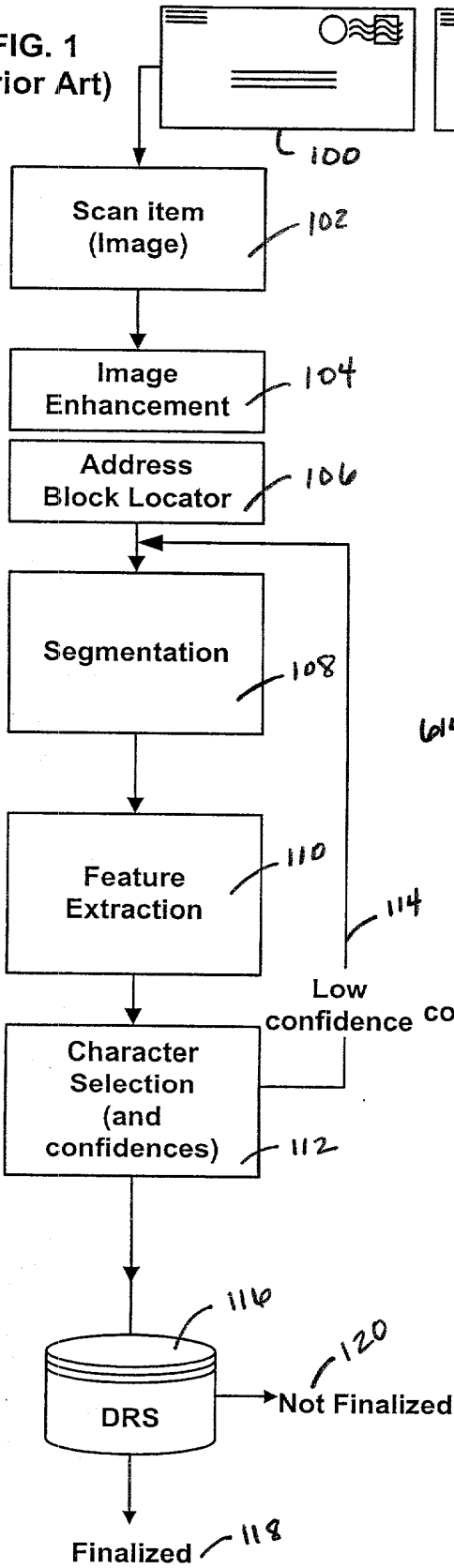
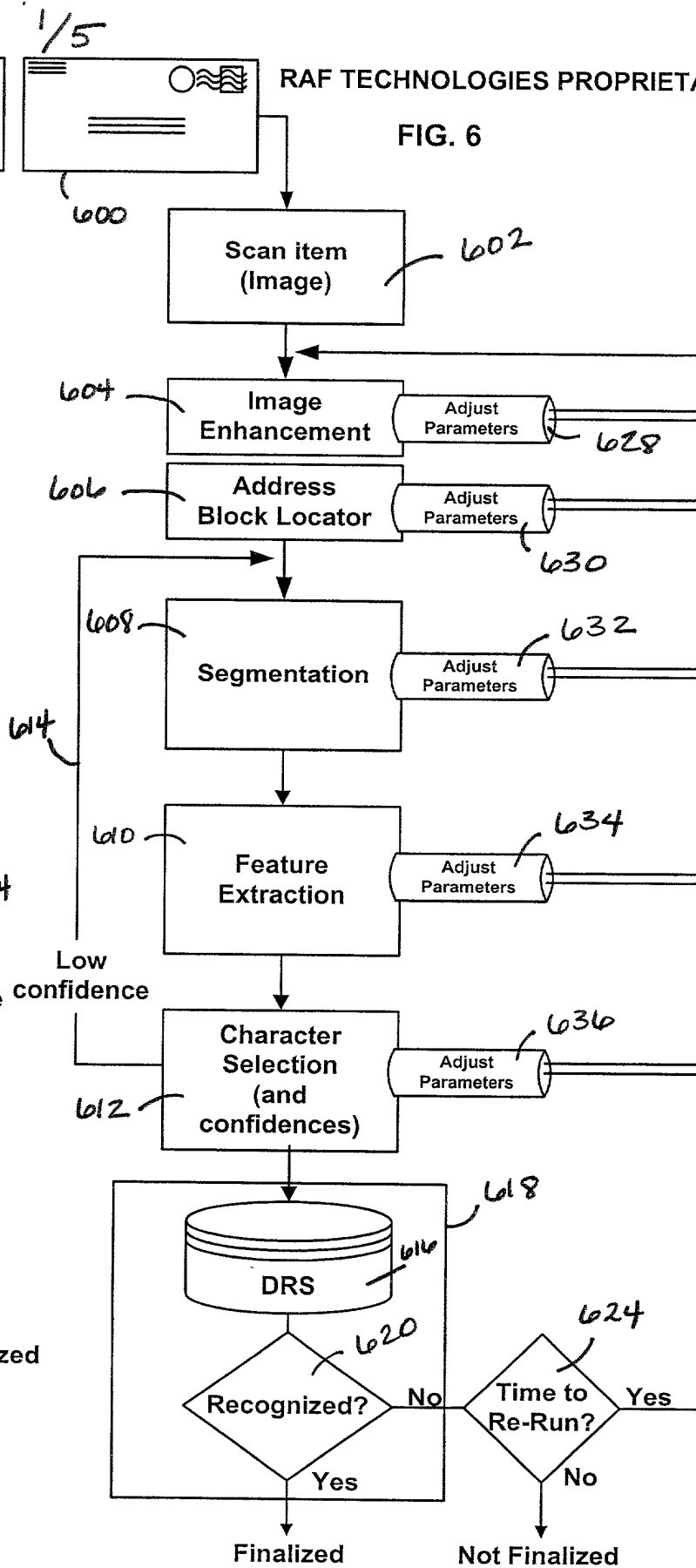


FIG. 6



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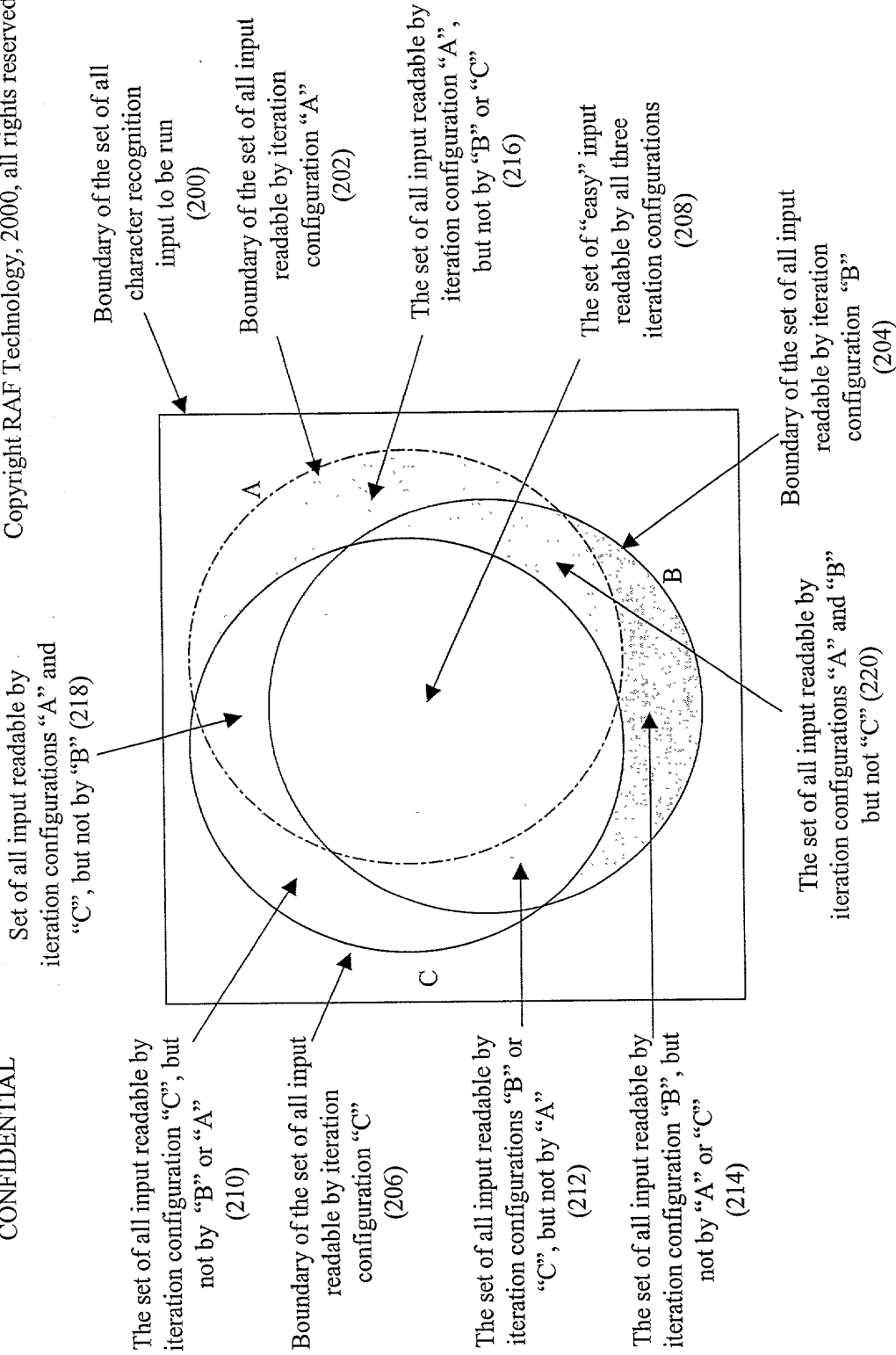


FIG. 2 – Demonstrating orthogonality of multiple iteration configurations for character recognition

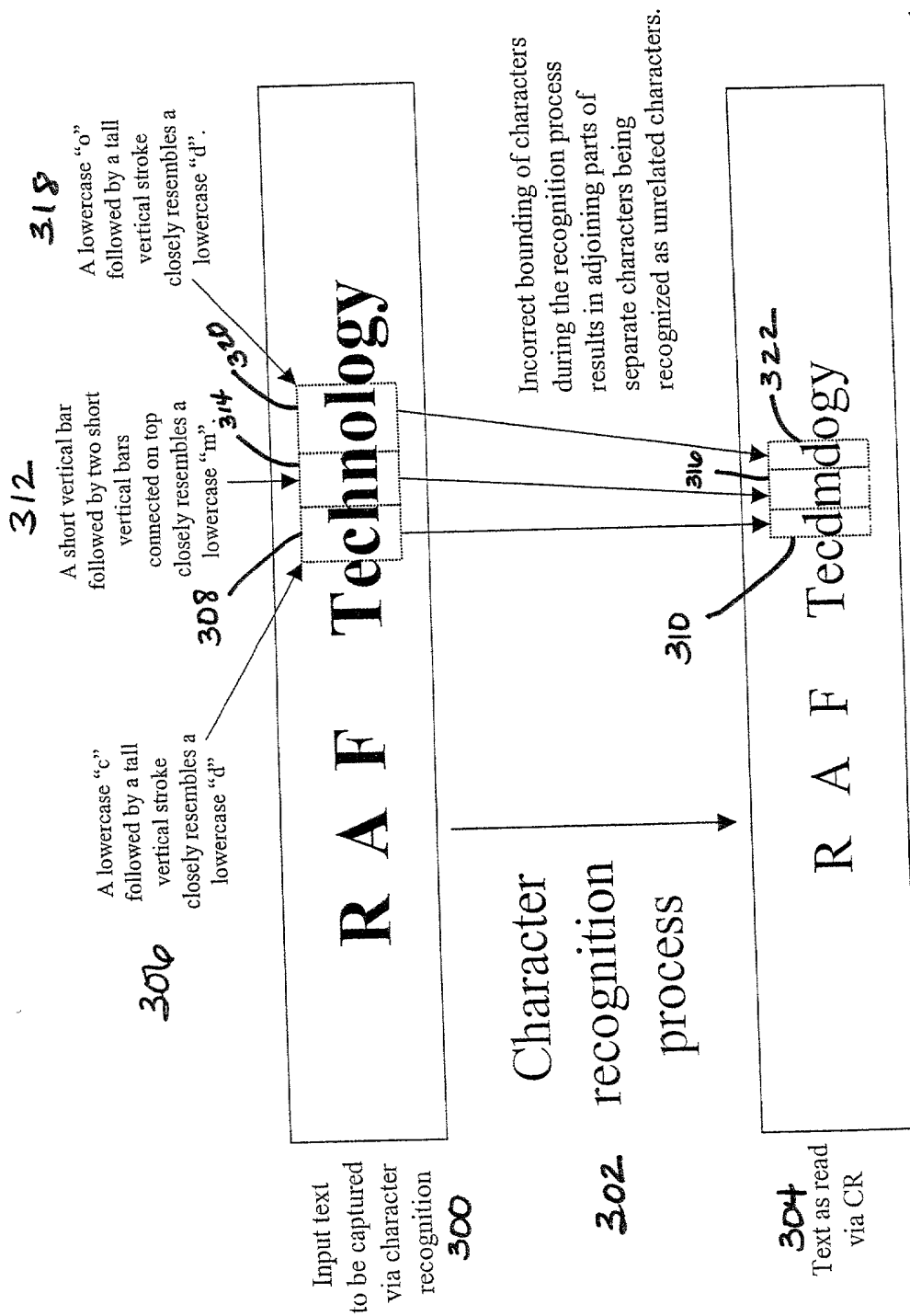


FIG. 3 – Demonstrating problems caused in character recognition results by splitting and joining of characters

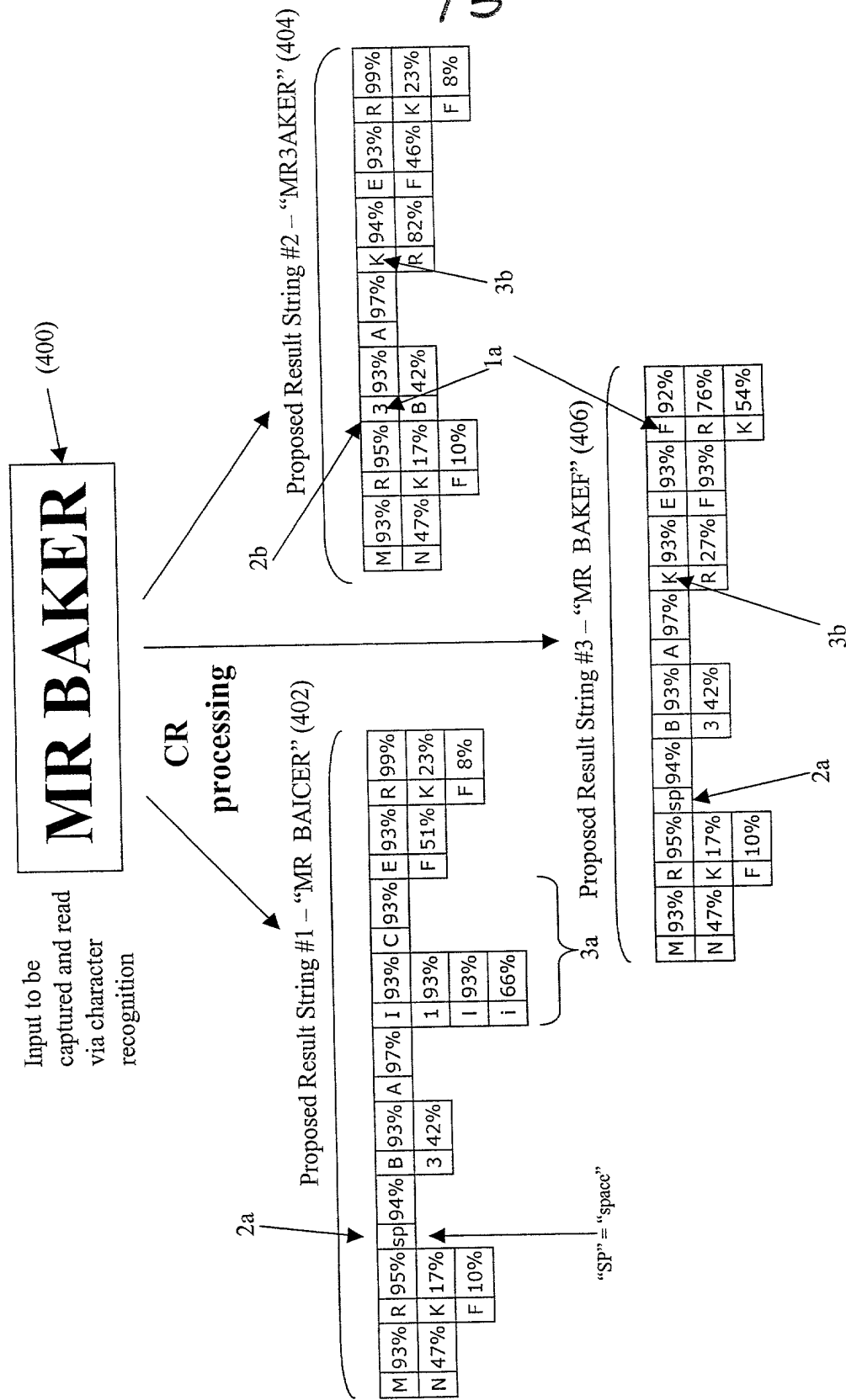


FIG. 4 – Demonstrating multiple results sets produced by multiple iterations of a self-orthogonal character recognition engine

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Iteration #1 – “MR BAICER” (1 error) (402)	M	R	␣	B	A	I	C	E	R	← Invalid in DRS (502)
Iteration #2 – “MR3AKER” (2 errors) (404)	M	R	◆	3	A	K	◆	E	R	← Invalid in DRS (504)
Iteration #3 – “MR BAKEF” (1 error) (406)	M	R	␣	B	A	K	◆	E	F	← Invalid in DRS (506)
Iteration #4 (RESULT) – “MR BAKER” (no errors) (508)	M	R	␣	B	A	K	◆	E	R	← Valid in DRS (510)

␣ Means “space”
◆ Means “no character here”

FIG. 5 – Demonstrating multiple iterations until a valid result string is achieved